



LAW & MILITARY APPRECIATION DAY!



Promised Land Paintball

Saturday, July 10, 2010 9 AM - 5 PM

FREE Entry FREE Rentals

**This is the REAL DEAL. We Really DO Appreciate Your Service To The USA
Limited To The First 200 People Who Call & Reserve**



LAW ENFORCEMENT:

Open to everyone who works in any aspect of Law Enforcement + Friends & Family.



MILITARY:

Open to Current Military Members, Veterans, and anyone planning to join the military + Friends & Family of all of above.



We want to show our appreciation to all our local Law & Military people, with a special day reserved just for you, your friends and your family (12 yrs & older). Have a great day of paintball in our huge beautiful 53 acre park! Promised Land Paintball features spirited competition with a Family Friendly Atmosphere.

There are no hidden costs. The only thing you buy are the paintballs at our regular very reasonable price:
Bag of 100 - \$6 Bag of 500 - \$25

**Easy To Find
Just 15 minutes West of I-94**



SEE
SCENARIO
GAMES
ON BACK



Questions?

Call 262-694-1540 To Reserve Your Spots

Mailing Address: 7815 113th Ave, Pleasant Prairie, WI 53158

Park Address: 29039 Hwy C Trevor, WI

www.promisedland.com

SCENARIO GAMES

All Paintballers love the great classic game of "Capture The Flag". Of course, we still play this great classic, but now, at Promised Land Park, we've added something new and exciting called "SCENARIO GAMES"!

These exciting and unusual games start with a "Setting", a "Plot" and a "Mission". Whether you're part of the "US Special Forces" trying to diffuse a Nuclear Bomb before it blows, or conquering the Badlands, you'll discover that these games are a Real Blast!!

Outlaw Island

The year is 2007 and the public is tired of paying for an out of control prison system. The answer . . . Outlaw Island. A prison paradise? No Way! Now YOU and your fellow inmates are marooned on a remote island, and need to fight rival prison mobs for some of the most disgusting food on the planet.

The "NUKE"

This is your chance to be an "American Hero" by saving your fellow citizens. The bad guys want to nuke the area with a "Suitcase Nuclear Bomb". The bomb has a count-down timer visible from the outside so you can see how long you have to disarm it - just like the movies!
Your Team Mission: Become the "American Heroes" by disarming the nuke before you're all vaporized! Yes, we ACTUALLY HAVE a "Nuke Simulator" complete with a big electronic count down timer!

Command & Conquer, Played On: "The Badlands"

New "Medic Version" Gets You "Healed" And Back In The Game FAST!

This rough wooded terrain has hills, valleys, gorges, holes, and a peak that rises almost 80 feet above the level of the main area.

The field is divided into 7 territories:

Death Valley, Black Hills, Wounded Knee, The Outpost, Horse Shoe, Deadwood, and The Peak. The team that conquers the most territories by the end of the game, wins! Each Territory has a flag station with a Red and Blue flag. Your Mission: To "Command and Conquer" The Badlands, by capturing more territories than you opponents. Each time you capture a territory, raise your flag, as your opponents flag comes down.

Think your done? Not a chance!

Now that you've captured a territory, your team needs to go further and try to capture more. But! Which territories are already in the hands of the enemy? Should you send out a spy to find out? Should you just organize another platoon to "move out" and try to capture another one? Should you leave some defenders to hold the territory you just captured? If you do leave defenders, how many?

It Doesn't Matter Whether You're a Newbie, Or Experienced Player

Playing Command and Conquer is always a Blast! Newbies always have fun just exploring this huge area as they battle their opponents. Experienced players can test their skills in leadership and battlefield tactics as they devise strategies and then carry them out in their effort to Command and Conquer The Badlands!

PLUS

"Hillbillies" "Black Hawk Down" "RIDGE, Hospital Version"